





Italian Minister for Innovation and Technologies / OECD International Conference

The Future Digital Economy:

Digital content – creation, distribution and access

Istituto San Michele - Rome, Italy 30-31 January 2006

Draft Agenda

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Rationale

Digital content is increasingly important across all media and publishing industries and is pervasive in sectors not previously considered to be content producers or users (for example, business services) and in the public sector (public sector information such as weather and geographical information with direct commercial potential, and public sector content such as archives and cultural content), education and health. Rapid changes in the value chains for content development, production, delivery and use and the creation of new commercial business models to exploit these opportunities are posing new policy challenges for governments to provide the market and business environment that supports development of new digital content goods and services, promotes competition and benefits users.

By January 2006 the OECD will have completed the first phase of analysis of changing value chains and business models, market developments and challenges, and new business and policy issues covering:

- 4 digital content sector studies (scientific publishing, music, computer games, mobile content);
- digital delivery in business and other services not usually seen as content producers;
- analysis of the production and use of public sector information and content;
- a horizontal policy compendium drawing from the sector studies and other sources.

The conference will provide a forum for all stakeholders to draw on this analysis and discussing policy developments and emerging challenges, and identify issues for further policy analysis.

Expected outcomes

Provide a forum for all stakeholders for:

- Improving understanding of the implications of development of digital content;
- Reviewing <u>impacts</u> of digital content on value chains;
- Providing insights into development of new <u>business models</u>;
- Identifying <u>business</u>, <u>technological and policy approaches</u> that contribute to a supportive environment for broadband content and the digital economy.

Participants: 200 - 300 participants

- OECD Committees and Working Parties
- Institutional bodies (ministries, agencies, authorities, etc)
- Academic experts, business experts
- Business representatives (BIAC, CEOs, high level decision-makers)
- World Economic Forum members (Media & Entertainment & ICT Industry Roundtables)
- TUAC and citizen / consumer associations (EDRI, AEC-Association of European Consumers, Consumers International)
- International organisations (EC, WIPO).

Agenda

Day	Time	Topics		
Monday	8:30 – 9:30	Registration		
30.01				
	9:30 – 10:10	Introduction: Daniela Battisti (Cabinet, Minister for Innovation and Technologies)		
		The importance and role of digital content: encouraging production and		
		enhancing access		
		Welcome by Chair Day 1:		
		Italian Minister for Innovation and Technologies Stanca welcoming address		
		- OECD Secretary General Donald Johnston address		
	10:10 -11:30	Broadband and digital content: opportunities and challenges for creativity,		
		growth and employment		
		Perspectives on opportunities and challenges		
		- Korean Minister of Information and Communication Dr. Chin:		
		Broadband, content and economic growth in Korea		
		- FCC Commissioner Copps, USA		
		- Marco Tronchetti Provera, CEO Telecom Italia		
	11:30 – 11:50	Coffee break		
	11:50 – 13:15	Perspectives on opportunities and challenges: (continued)		
		Panel:		
		- Overview		
		- Artists / Content industry / ISP/ Hardware		
		- Users / Academics		
	13.15 – 14:30	Lunch		
		Developments: Parallel panel sessions		
	14:30 – 16:10	New platforms and content	New user habits and social attitudes	
		delivery opportunities: Creating		
		and distributing content		
	16:10 – 16:30	Coffee break		
	16:30 –18:10	Creation and access to content	Enhanced access to research and public	
		and the role of new commercial	sector information. A new growth	
	10.10	agreements	driver?	
	18:10 – 18:20	Chair and rapporteur wrap-up	Chair and rapporteur wrap-up	
	20:30	Conference dinner and cultural visit (with speeches)		

Tuesday	9 – 9:10	Welcome by Chair Day 2		
31.01				
	9:10 - 9:30	Keynote: Governments as producers and users of content		
'		Hungarian Minister of Informatics and Communications: Dr Kovacs		
	9:30 – 10:45	New ways of access to knowledge and content		
'		Panel: Content digitisation by commercial players and public institutions		
	10:45 - 11:15	Coffee break		
	11:15 – 12:45	Do digital media change creative supply?		
	12.45-13.45	Lunch (press conference)		
	13:45 – 15:15	Business and policy solutions: Emerging issues and implications		
		Parallel sessions		
		Content creation: Building the	Content diffusion:	
'		right environment for innovation	IPR, DRM, licensing, standards	
	15:15 – 15:45	Coffee break		
	15:45 – 16:45	Policy roundtable: Identifying priority issues, tools and policy		
		challenges: Moving forward		
	16:45 – 17:30	Policy perspectives: Ministers and rapporteurs		
	17: 30 –17:40	Closing remarks		

Contact information:

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